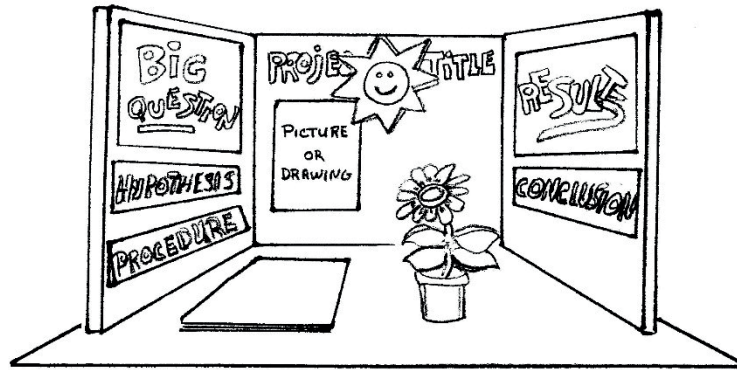


# JUNIOR HIGH INTERACTIVE EXHIBITS



## **WHO:**

6<sup>th</sup>-7<sup>th</sup>-8<sup>th</sup> graders

## **WHAT:**

- 4-H member has 1-2 minutes to explain exhibit. Judges will then have 2-3 minutes to ask questions. The oral explanation will be just for the judges. After the judges are finished, exhibits will be on display for others to see.
- Competition is by project not by grade division.
- Competition ends at sub-region.
- This is not a demonstration. It should be self-explanatory and not require step by step instructions.
- Exhibit should relate to 4-H project work. Interactive exhibits should relate to one of the 4-H projects listed on back.
- Youth may only compete in one project area.
- The exhibit should showcase knowledge gained, or a technique or skill learned.
- 4-H members will each have ½ of a six-foot table. Free standing tri-fold exhibit boards should be used. Space from the table to the floor may be used.
- Props should support project display board.
- 4-H or the emblem should be somewhere on the exhibit.
- No live animals, babies, fireworks, weapons or anything banned or prohibited at school.
- If technology is used, it is only a supplement to your visual and provides no auditory support. It does not replace your exhibit board.

## **TIPS:**

Be creative. Have a catchy title. Make your exhibit colorful, but not too cluttered. Use solid color stick on letters. You can use any color board and letters. Use pictures or diagrams to explain things.

## **PROJECT AREAS:**

Beef	Electric	Poultry	Sheep
Citizenship	Engineering/Safety Science	Entomology	Swine
Clothing and Textiles	Forestry, Wildlife and Fisheries	Food Science	Veterinary Science
Communications/Public Speaking	Goat	Horse	
Companion Animals	Horticulture/Garden	Leadership	
Computers and Technology	Line and Design	Photography	
Consumer Education/Economics	Nutrition, Health and Fitness	Plant Science	
Dairy	Performing Arts/Recreation	Personal Development	